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## Binding of isaac rebirth guppy transformation

I know you have to get a lot of fly and guppy items, but how many? And what exactly is the pool of items for those? Page 2 23 comments So now we have about 6 counting guppy elements (head, leg, tail, 9lives, sneak, hairball) is not the much easier guppy transformation and especially when most of the mafia and head trap rooms and even the devil rooms have like 2/3 red chests on them.... I'm the only one who wants to guppy be or an element transformation of 4, Or do the elements curse pedestall room or devil-heart trades just ?oppinions please? Page 2Publicada byu/[deleted]6 years ago 12 comments Since the union of Isaac: Rebirth Wiki Isaac becomes his cat Guppy after collecting the 3 different elements of this grouping of articles. Like Guppy, Isaac wins flight and generates a blue fly every time he or his relatives hit an enemy with a tear. Brimstone's laser attacks, Technology and X-Technology also work normally, but the mother's knife and 2 technology flies only very rarely. The explosions and non-tear attacks by relatives do not generate flies. Collectibles or[edit | edit source] Passive collectibles[edit | edit source] Name ID Icon Quote Description Dead Cat 81.9 lives Sets Isaac's Red Heart containers to 1, but gives Isaac 9 extra lives. After his death, Isaac returns to work with 1 Red Heart in the last safe room. Guppy's Collar 212 Eternal Life? He awards Isaac a 50% permanent chance of returning to play with 1/2 of a Red Heart after death. Guppy's Hair Ball 187 Swing is still freely behind Isaac. It can be changed as a sclear by quickly rotating Isaac in a circle. It grows bigger by killing enemies. Guppy's Tail 134 Cursed? It increases the likelihood of finding closed chests and normal chests, but reduces the chances of finding pills. Unlockable achievements[edit | edit source] Guppy's hairball - Become Guppy. Cat Has His Tongue - Become Guppy. Trivia[edit | Then [edit | edit source] PC XWNG 1YWH (The Basement I - Curse Room above spawn contains 2 Red Breast and Bomb Chest, Guppy's Collar, Guppy's Head and Dead Cat respectively) PC 7TC3 43F1 (Cellar I - Curse Room Above Spawn contains 2 red chests and pump chest, Guppy's neck, Guppy's pot and Guppy's Head respectively PC W82M ZL3F (The basement, eden only - Start with guppy's Head respectively PC W82M ZL3F (The basement, eden only - Start with guppy's Head respectively Golden Treasure Room contains Guppy's Paw, Silver Treasure Room contains Guppy's Tail) 3DS F4GJ 7ZHK (Caves II, Boss Challenge Room, three Red Chests with Guppy's Tail, Guppy's Head and Guppy's Paw) Guppy is the cat that was aduefado por Isaac. Guppy was the type of gato concodio as a tuxedo cat. Guppy appears in the form of several objetos in The Union of Isaac and his remake Rebirth. But apart from eso, Guppy puede ser una transformación para Isaac, special effects. Guppy, the transformation, is known for being the only possible one in the original game with the Wrath of the Xai expansion. Then in Rebirth, one more transformation was added and in future expansions, many more. Effects[edit|edit code] Any tears fired at an enemy will generate fly flies Attacking. Flies do twice as much damage. Grant the possibility of flying. Related objects[edit|modifies the code] Guppy's tail[edit| modifies the code] Guppy's tail or Guppy's tail can be found in the devil's room, in the cursed room or in the red chests. Once collected, the chests have a 1/3 chance of replacing them to make the chaos effect! Guppy's head[edit|code] the head of Guppy, known as Guppy's Head in the game, can be found in the Devil's Room, in the Cursed Room, or in the Red. When you use this item, a burst of blue flies appears. Guppy's himself[modified] His himself, Guppy's himself can be found in the devil's room, in the cursed room or on his red chest. After activating this element, a heart vessel becomes 3 soul hearts. The primary function of this object cannot take effect in any way ???, Lost, Keeper, The Forgotten or The Soul. Guppy's hairball[edit|edit|code] Guppy's Hair Ball freely follows Isaac. It can be used as a whip by Isaac and will quickly rotate in a circle. It hurts when it collides with enemies. If an enemy is killed by the hairball, it will increase in size to a maximum limit. The bigger the hairball, the more damage it hurts. Its size is reduced at the beginning of each plant. In Rebirth, it must be transformed into Guppy for the first time to unlock this item. Maybe it counts for the same transformation. Guppy's necklace[edit] Her necklace, Guppy's Necklace, is pink and with an equally pink heart. The ability to revive Isaac will be granted, with a 50% chance. Unlike all objects give extra life, if you use the necklace, it is not consumed, being able to revive Isaac always, until he is unlucky. Dead Cat[edit|modifies code] Dead Cat counts as Guppy's object. Give Isaac 9 extra lives. But unlike most items that give additional lives, when you revive Isaac, it will only revive it with a single heart container. Achievements[edit|modifies code] Guppy's hairball - Become Guppy for the first time. Trivia[edit] It can be assumed that Guppy is killed when Isaac enters the basement, as parts of him can be found throughout the adventure. You can also find the Dead Cat object, which represents Guppy himself. See Source Share Isaac's guppy transformation from the original game. Guppy is Isaac's pet cat, and mentioned as the sole heir to Isaac's findings about Isaac's last will. He has a total of five articles related to him in the original game (6 in Rebirth) and by collecting three (excluding Guppy's Hair Ball), he will transform Isaac into Guppy. Note: Collecting guppy hairball in Rebirth/Afterbirth will count. Also when you have Eternal Edtion, Dead Cat, Guppy's Tail, Guppy's Head or Guppy's Paw have a unique feature: Isaac can permanently transform himself into Guppy when he picks up three of them in one move. All of them can potentially be found in the Devil's Room, Curse Room and Red Chest. All guppy items except Dead Cat are exclusive to the Wrath of the Lamb. Once transformed, Isaac will win flight and an improved version of The Mulligan, which always generates attacking flies when he or his relatives' tears attack an enemy. Transforming into Guppy unlocks Guppy's hairball. Tips for transforming after you've picked up the items at some point is the only thing that matters, so even though Guppy's Head and Paw are activated items, Isaac will still be transformed even if he picked up one of them before and left it behind, or re-shot it with The Dice. Therefore, the latter may be a method to purchase another Guppy element. For example, if Isaac has The Dice and found Guppy's pot in the Devil's Room, he can pick it up, and then go back to the dice to re-roll it up for another element of the Devil's Room, potentially being another guppy item. The Trinket of the left hand can increase the likelihood of becoming Guppy as it turns all future chests into red chests, which may contain Guppy elements. This also has a good synergy with Guppy's Tail, as it increases the number of chests that appear, which become red chests with the left hand. If Isaac gets a duplicate of Guppy's Tail or Guppy's Head, he will be counted on to become Guppy for the second time. Interactions The parasite completely eliminates the ability to spawn attack flies when Isaac's tears strike an enemy. Relatives' tears will still produce attack flies. Chocolate milk means that unloaded attack flies do not deal with any damage. If charged, they will deal with the bonus damage associated with the load of shots. No-charge attack flies still instantly kill the blackfly, attack fly, pooter and fat fly. Transcendence No effect, You are already flying and your head will not be cut off from the body. Dead cat synergies found in the devil's room, curse room, red breast, and like a drop of Super Pride. Isaac's heart containers are set to 1 and given 9 lives as well as a familiar dead cat head. Health updates can be taken normally, but upon dying, your heart containers will be reset to 1 again. Guppy's tail found in the devil's room, curse room or red chest. Once collected, the chests have a 1/3 probability of replacing any other non-specific pick up. Guppy's head found in the devil's room, curse room or red chest. Spawns 2-4 attack flies after activation to harm enemies. It is recharged after cleaning a room. Guppy pot in the devil's room, curse room or red breast. After activation, it converts a container of the heart into 3 hearts of the soul. The primary function of this item has no effect for ???, Guppy's Hair Ball remains freely behind Isaac. It can be changed as a falla for Isaac by turning quickly in a circle. It deals with damage when it collides with enemies. If an enemy is killed by the ball, ball, in size up to a maximum limit. The bigger the ball becomes the easier it is to swing, the bigger your collision circle becomes and the higher it becomes to its damage. The size is reduced at the beginning of each plant. Collecting Guppy's hairball doesn't count to become Guppy in the Flash version, but it does in Rebirth. Guppy's Collar (Rebirth Exclusive) Guppy's Collar has a 50% chance of reviving the player with 1/2 a heart. They retain their maximum HP. The collar, unlike the 1UP or Dead Cat, is not used in this revival, which means that if luck rotates the player's path, this element can activate many times. It takes precedence over all other resurrection elements. Errors If the third guppy item that Isaac picks up is an activated item, the game may error, so you may have to disable the final active item before becoming Guppy. Gallery Add a photo to this Trivia gallery Since the game's foreword says nothing about Guppy, this cat is probably very dead by the time Isaac explores the world under the trap door, as pieces of him can be found throughout the adventure and eventually Isaac can also find Dead Cat depicting Guppy himself. Considering that in Isaac's death note the boy leaves everything to Guppy, it is also possible that Guppy is Isaac's imaginary friend. Guppy is actually a reference to Edmund McMillen's pet cat named Guppy. Guppy died on August 19, 2014 at the age of 12. Guppy appears at the Castle in the prologue of darkness, where his curse takes you to an alternative level. Guppy as seen in the art of Mew-Genics. Guppy was supposed to be in Edmund Mew-Genics' cancelled game. Guppy's Hairball - Collect three Guppy-related items in one move. Community content is available at CC-BY-SA, unless otherwise stated. Pointed out.

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